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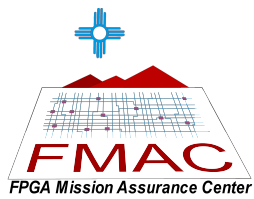
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# Outside of Normal Operating Conditions: Using Commercial Hardware in Space Computing Platforms for Ubiquitous Sensing

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# Overview

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- **National Security, Ubiquitous Sensing, and Commercial Technology in Space**
- **Basic Radiation Effects in CMOS**
- **Failure Modes in SRAM FPGAs from Radiation-Induced Faults**
- **Case Study of One Reliability Concern: Logical Constants**
- **Mitigation and Repair Methods for SRAM FPGAs**
- **Conclusions**

# Sensing Applications for National Security

- In recent years, much of LANL's mission has focused on persistence surveillance of targets and interests to provide an overall reduction in threats to the US
- Data is collected from a number of platforms: distributed sensor networks (DSNs), airplanes, unmanned aerial vehicles (UAVs), and satellites
- This data plays an important role in national security and policy decisions
- The collected data is from a number of sensor types: imagery, seismic, radiation, temperature, radio frequency
- Many of these sensors grew out of science programs
  - Satellite-based detectors that could sense neutrons in the ground have been used to determine whether there is water on Mars and whether there is nuclear proliferation



<http://mars.jpl.nasa.gov/mgs/gallery/images/mgs-mons.jpg>



# Transitioning from local to ubiquitous surveillance

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- **The lab is striving for a global reduction of threats**
- **The lab's mission is to grow our sensing capabilities so that we could provide constant, global – ubiquitous – surveillance**
  - Increasing the view of our sensing capabilities provides more information, giving us global coverage
  - Increasing the sensitivity of our sensing capabilities provides more accurate information
  - Increasing the number and types of surveilling platforms to provide options for collecting data
- **For example, cameras can differ in the field of view, resolution, sample rate, and can be placed on a number of different platforms to increase global coverage.**
- **The better, the wider, the more proliferate our sensing capabilities are, the less likely we are to miss important events around the world**

# Examples of Ubiquitous Sensing

## ■ DSNs:

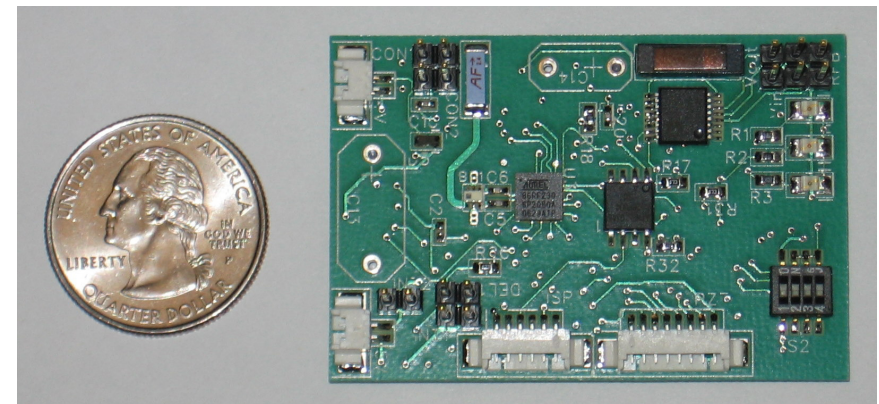
- Smart paint that can monitor the integrity of physical infrastructure, such as buildings or bridges
- Intelligent rocks that can monitor the movement of radioactive materials on highways

## ■ UAVs:

- Wide area persistence imagery that can track movement through cities

## ■ Satellites:

- Neutron detectors that can globally monitor the adherence to the Nuclear Test Ban Treaty.
- Imagery that can globally monitor whether nuclear plants are being built that could be later disguised



[http://int.lanl.gov/news/index.php/fuseaction/home.story/story\\_id/11142](http://int.lanl.gov/news/index.php/fuseaction/home.story/story_id/11142)

# Tactical vs. Strategic Applications

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- **In the preceding cases, ubiquitous sensors collect data that can help analysts determine whether a bridge could collapse, whether a country is proliferating nuclear weapons, or whether a warfighter is about to enter a dangerous territory.**
  - How quickly can someone get information so that the situation can be arrested?
- **Tactical applications have to be able to provide information to the end-user in real time**
  - Short term solutions for near term problems
  - Data needs to be collected and disseminated to the end-user in the field as needed
  - The sensor resolution and any computationally aided analysis are often tuned (down) to meet the time demands of the application
- **Strategic applications could take days, weeks or months to reach the end-user**
  - Long term solutions for a variety of problems and long term threats
  - Without real-time constraints, more complicated computational analysis is possible
  - The sensor resolution is usually much higher than tactical sensors and the sensor platforms are often “exquisite solutions”

# Challenges of ubiquitous sensing

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- **Designing wide-area, extremely sensitive sensors is challenging**
  - Done with one, expensive and expansive sensor or tons of less expensive, less capable sensors?
  - How to blend different sensor types and capabilities?
- **Wide area, constant surveillance stresses computation and communication systems**
  - Do you need to trade off computation for communication?
- **The amount of data collected from these efforts presents many challenges**
  - How do you automate data collection and extract “actionable” information?
    - How can you detect anomalies in information?
  - How can you fuse data sets to provide more information?
    - Can data from another type of sensor confirm the extracted information?

# Capabilities needed for ubiquitous sensing

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- **Sensors:**
  - Extremely sensitive
  - Wide range
- **Communication systems:**
  - Wide downlinks
  - Efficient communication
  - Methods for prioritizing data retrieval
- **Computational systems:**
  - Robust, autonomous control of deployed systems
  - Methods for saving power, including selectively powering down deployed systems
  - In-situ processing of data to return information instead of data

# Increasing On-Board Computational Processing for Space-based Remote Sensing

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- **Use commercial-based technologies for high performance portions of the space systems**
  - Leverage billions of dollars of world-wide commercial investment in semiconductor technology
  - Employ well-tested technologies with large user bases rather than unique space solutions
  - Exploit inherent radiation tolerance (e.g., total ionizing dose) of these devices
- **Use system-level, module-level, and application-level engineering to provide the robustness needed for the system (don't "over-engineer" systems)**
  - Employ an excellent understanding of both mission and technologies
  - Employ existing and new mitigation techniques to add robustness: e.g., redundancy, repair, and reconfiguration
- **Use more conventional radiation-hardened technologies in high-risk portions of the system or where performance and cost are not drivers**
  - Spacecraft interfaces
  - Critical non-volatile memory

# SRAM-based FPGAs in Space

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- **Many organizations have started using commercial SRAM-based FPGAs in space-based computing platforms**
  - Well-suited to DSP-oriented satellites
  - Custom hardware speedups without the cost of manufacturing an ASIC
  - Reconfigurability can extend the useful lifetime of the system by allowing the system to reconfigure to meet changing mission or science needs
- **Much of the why organizations have been putting FPGAs in space is due to research done at BYU and LANL**
  - Radiation tests to characterize how FPGAs will work on orbit
  - Fault injection tools for emulating radiation-induced faults in designs
  - Automated tools for applying redundancy-based mitigation to FPGA designs
  - Automated tools for mitigating architectural-level problems on FPGAs (logical constants)
  - Tools for assessing design reliability
- **To date we have had 11 students intern at LANL, support students through CHREC, and have hired three alumni**
  - We would like to continue this relationship!

# The Space Radiation Environment

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- **The space radiation environment has electrons, protons, and heavy ions**
  - Each orbit has its own spectrum, each ion its own energy spectrum
  - The flux is affected by the 11-year solar cycle and solar events
  - The radiation environment is very dynamic
- **The radiation environment affects the electronics by degrading transistors or creating transient errors**
- **For SRAM FPGAs both the circuit and the circuit's state are affected by the radiation environment**



# Basic Radiation Effects on Semiconductor Devices

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- **Total ionizing dose (TID)**: protons and electrons degrade the voltage and switching characteristics of the transistors
- **Single-event effects (SEEs)**:
  - Single-event latchup (SEL): radiation causes the parasitic transistors to turn on and destroy the device through excessive current draw
  - Single-event upsets (SEUs): radiation causes an SRAM bit to change values (0 → 1 or 1 → 0)
  - Single-event functional interrupts (SEFIs): radiation causes an SEU that makes the device unusable until it is reset
  - Single-event transients (SETs): radiation causes a transient current state in logic, which could affect the circuit's state if latched into a flip-flop
- **Predominant concern with Xilinx Virtex devices are SEUs and SEFIs**

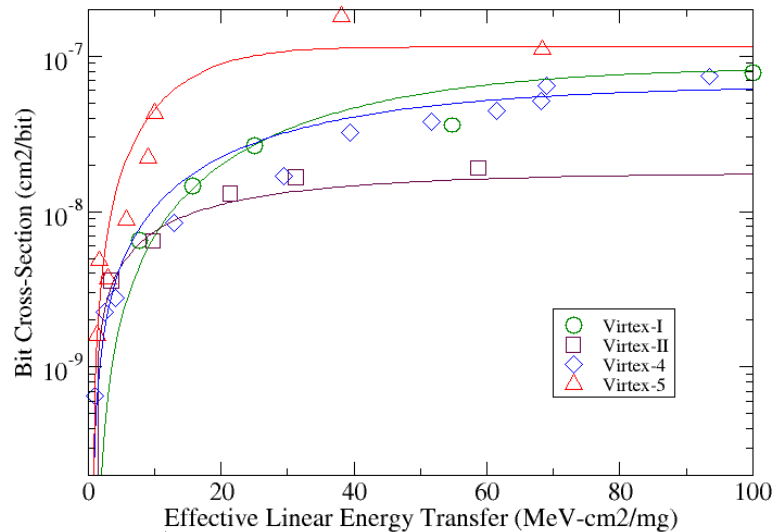
# Xilinx Virtex SEE Data

5-7 orders of magnitude difference  
in SEU bit cross-sections

## Proton Cross-sections

Device	Energy (MeV)	$\sigma_{\text{bit}}$ (cm <sup>2</sup> /bit)	$\sigma_{\text{SEFI}}$ (cm <sup>2</sup> /device)
XCV1000	63.3	$1.32 \times 10^{-14}$	$\sim 7.1 \times 10^{-13}$ (config SEFI)
XC2V1000	63.3	$2.1 \times 10^{-14}$	$9.46 \times 10^{-13}$
XC4VLX25	63.3	$1.08 \times 10^{-14}$	$6.43 \times 10^{-12}$
XC5VLX50	65.0	$7.56 \times 10^{-14}$	Unknown

## Heavy Ion Bit Cross-Sections



Not a consistent  
decrease across devices

SEFIs ~size of  
100-1000 bits upset

# Failure Modes from SEUs and SEFIs

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- **Three main classes:**
  - Failures that affect circuit functionality
  - Failures that affect circuit state
  - Failures that affect device functionality

# Failures that Affect Circuit Functionality

## Routing Vulnerabilities

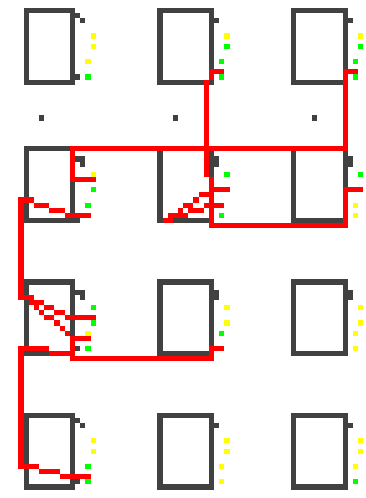
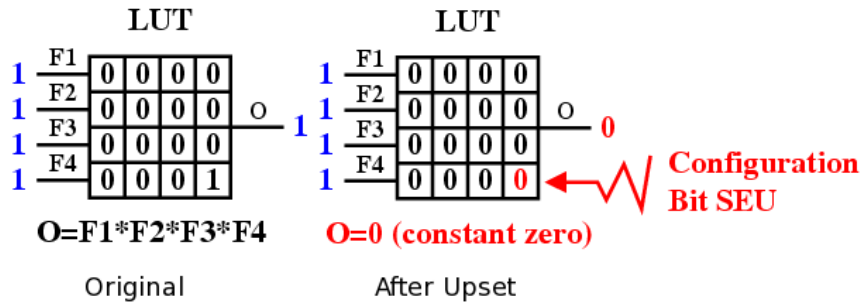
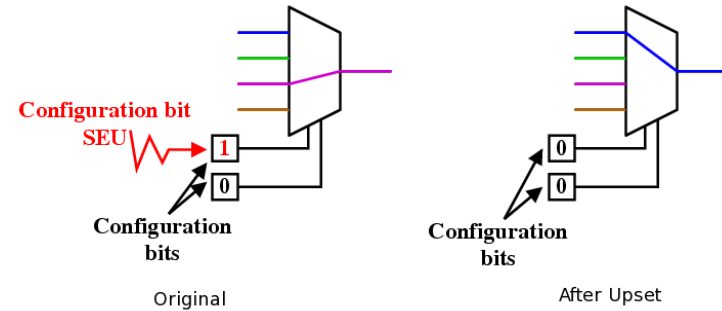
- Mux select lines change values
- Pips and buffers open or short

## Logic Vulnerabilities

- LUT value changes
- LUT control bit changes

## Tie-off Vulnerabilities

- Implicit logic constants: half-latches
- Explicit logic constants: constant LUTs and VCC posts



# Failures that Affect Circuit State

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- **Maintaining state is difficult**
  - SEUs in circuit functionality can affect state
  - SEUs in user memory (flip-flops, BlockRAM) can affect state
- **Routing of global signals is particularly vulnerable**
  - Clock and reset trees provide a large target for SEUs
  - Most common method for handling logical constants elevates them to global signals

# Failures that Affect Device Functionality

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## ■ SEFIs that affect all devices:

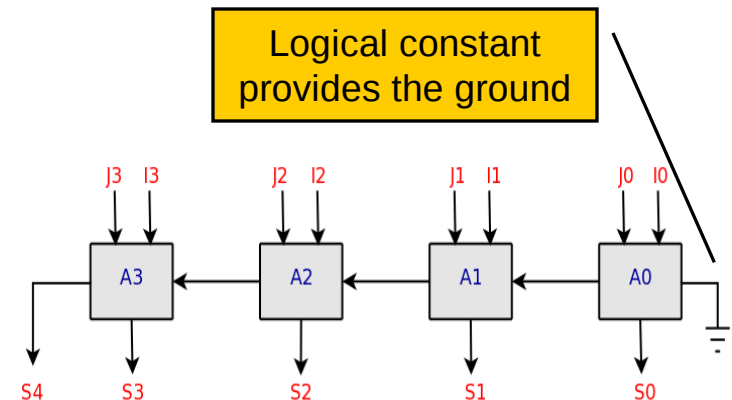
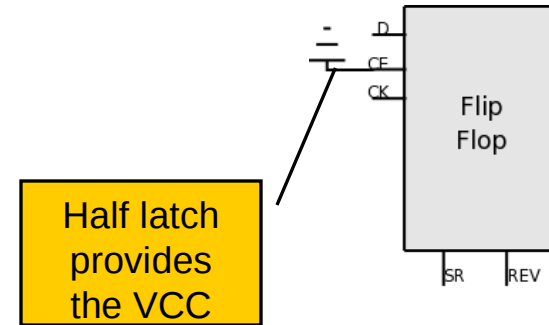
- JTAG TAP Controller: Many failure modes
- SelectMAP: unable to read from or write to SelectMAP interface
- Power-on-reset: configuration is cleared and DONE pin is driven low

## ■ Virtex-4 specific SEFIs:

- FAR and Readback SEFIs that mimic SelectMAP SEFIs
- Global Signal SEFI: umbrella SEFI that covers SEFIs in Global Set/Reset, Global Write Enable and Global Drive High signals
- Scrub SEFI: SEU in the control logic while performing on-line reconfiguration, causes a high current state

# Case Study: Logical Constants

- **Logical constants are needed to generate constant zero and one logic values used internally by FPGA designs**
  - Artifact of mapping VHDL designs to the specific FPGA architecture
  - Not under design-control, unless the designer is going to extraordinary measures to avoid them in VHDL/Verilog
  - Easy to mitigate at either the EDIF or XDL level
- **“Implicit” logical constants**
  - Inputs to I/O, logic, RAM, clocking, and other resources
  - Implemented in half latches (weak keepers)
- **“Explicit” logical constants:**
  - Tie-offs to the zeroth bit of the carry chain for adders and unused multiplier/DSP inputs
  - Implemented as constant LUTs in the Virtex-I and Virtex-II, implemented as architectural posts in the Virtex-4



# Reliability Concerns with Half Latches

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## ■ Half latches

- Are not directly observable through readback and not scrubbable through on-line reconfiguration
- When upset, the tie-off does not operate properly until reset through off-line reconfiguration or by leaking off
- In the Virtex-I, half latches did not leak off
- In the newer devices, the weak keeper circuit will leak off

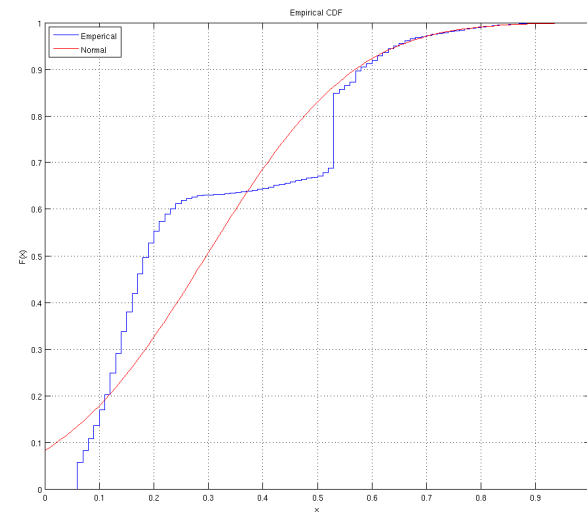
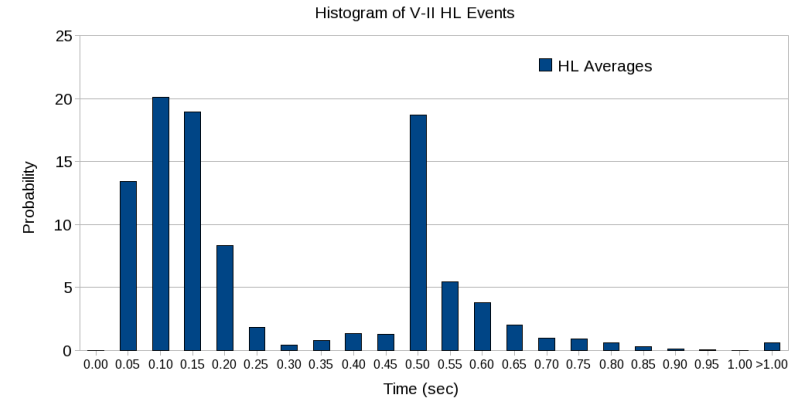
## ■ Half latch data:

- Virtex-I: Graham, P. et al., “SEU mitigation for half-latches in Xilinx Virtex FPGAs,” *IEEE Transactions on Nuclear Science*, Vol. 50, No. 6, December 2003, pp. 2139 – 2146.
- Virtex-II, Virtex-II Pro, Virtex-4: follows....



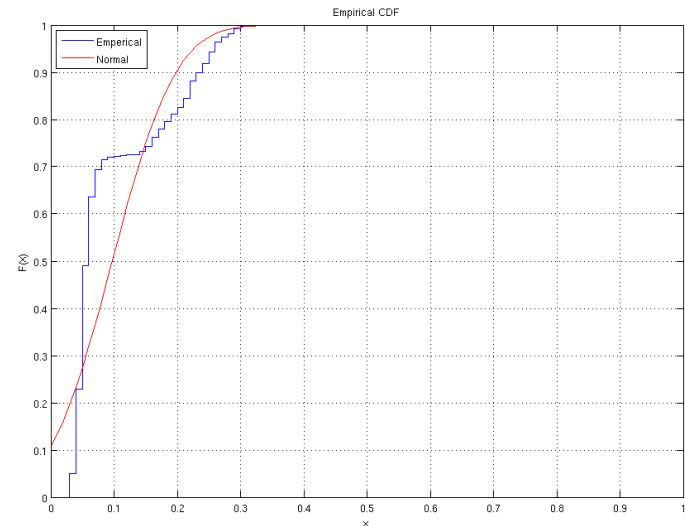
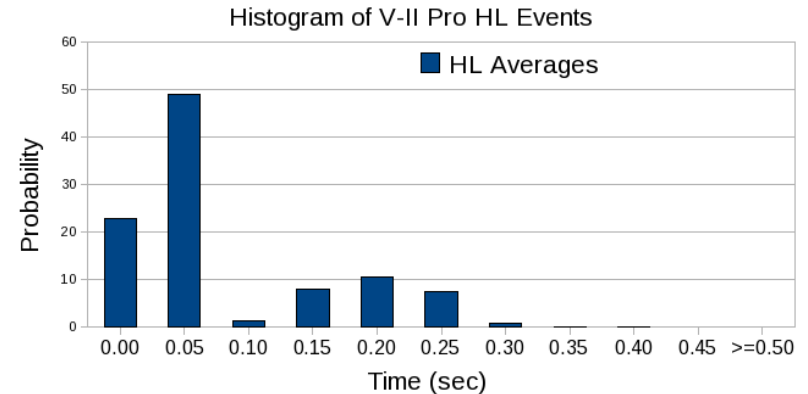
# Half Latch Data: Virtex-II

- **Two modes in the data**
  - Peak at 0.13 secs has standard normal distribution shape
  - Peak at 0.53 secs is an impulse function, as seen in the CDF
  - Could be a contamination of data, two types of half latch designs, or constant LUTs
- **The average time that a HL holds is 0.30 secs for the entire data set with a standard deviation of 0.21 secs such that 68% of all half latches leak off within 0.09-0.51 secs**
- **On average 99% of all half latches leak off within 1 second**



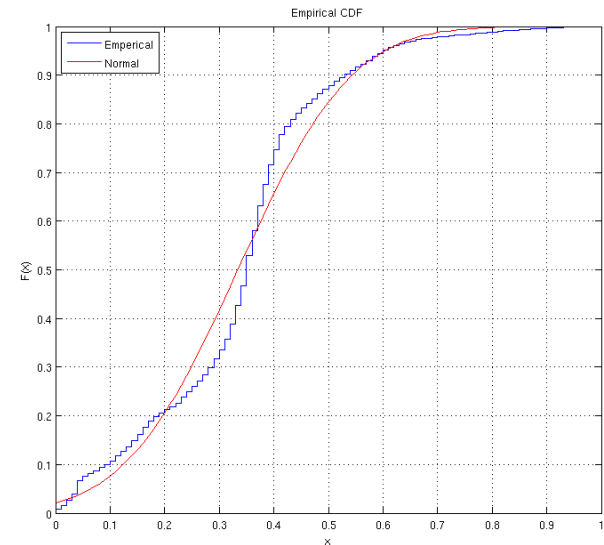
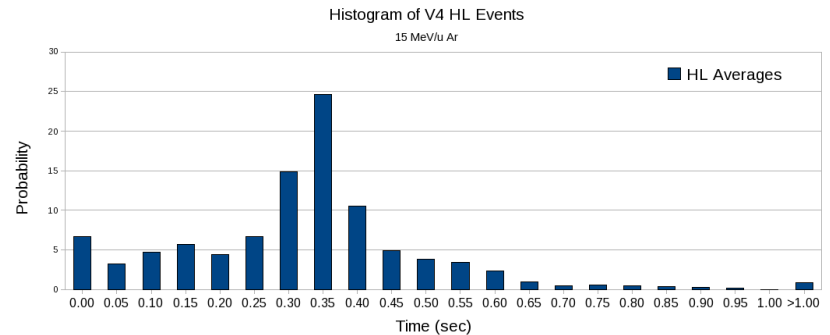
# Half Latch Data: Virtex-II Pro

- **Two modes in the data**
  - Peak at 0.05 secs has standard normal distribution shape
  - Peak at 0.22 secs has a standard normal distribution shape
  - Could be a contamination of data, two types of half latch designs, or constant LUTs
- **The average time that a HL holds is 0.10 secs for the entire data set with a standard deviation of 0.08 secs such that 68% of all half latches leak off within 0.02-0.18 secs**
- **On average 100% of all half latches leak off within 0.45 secs**



# Half Latch Data: Virtex-4

- **Single mode in the data**
  - Peak at 0.35 secs has standard normal distribution shape with very large tails
- **The average time that a HL holds is 0.33 secs for the entire data set with a standard deviation of 0.16 secs such that 68% of all half latches leak off within 0.17-0.49 secs**
- **On average 99% of all half latches leak off within 1 sec**



# Reliability Concerns with Constant LUTs

## ■ Constant LUTs

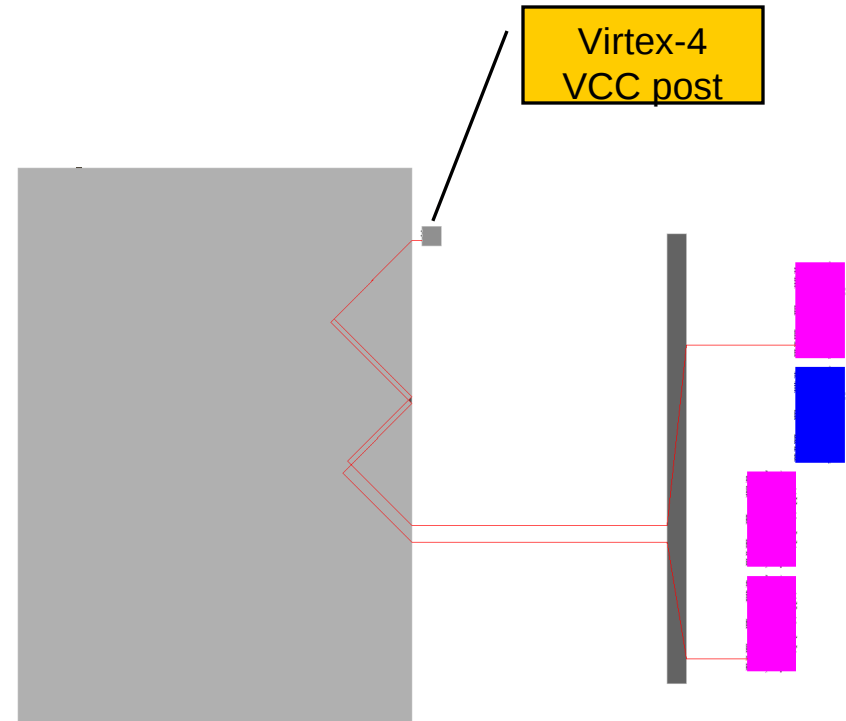
- Are directly observable through readback and can be scrubbed through on-line reconfiguration
- Tie off directly affects the data stream by injecting bad data into adders and multipliers
- Design flow tools load balance the use of constant LUTs and can cause single points of failures in TMR-protected designs



# Reliability Concerns with Architectural Posts

## ■ Architectural Posts

- In the Virtex-II, these posts are an abstraction of a half latch and have the reliability concerns of a half latch
- In the Virtex-4, not certain what the post is and is still under investigation
  - Uncertain whether configuration bits are used in conjunction with the post
  - Single-bit problems with Virtex-4 do not seem to be post-related, but possibly single-bit domain crossing errors



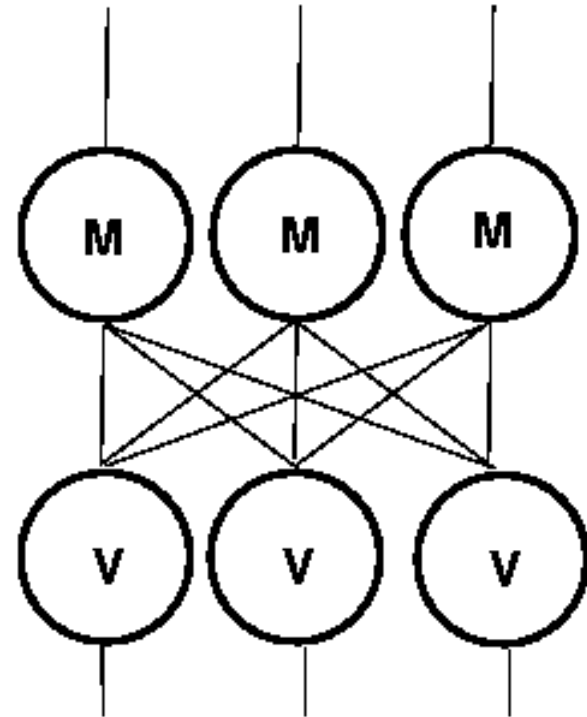
# Mitigation and Repair Methods

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- **Even a single SEU can cause the circuit to output bad data**
- **Accumulating SEUs increase the likelihood that output data is corrupted and increase device's current draw**
- **Mitigation and repair of SEUs is needed**
  - To date, best option for mitigation SEUs is to mask them through triple-modular redundancy (TMR)
  - Logical constants can be mitigated through a couple different methods
  - On-line reconfiguration, called *scrubbing*, used to remove SEUs
  - Off-line reconfiguration used to remove SEFIs

# Triple-Modular Redundancy (1 of 2)

- Original concept from von Neumann in 1956
- Best practice for space usage of SRAM FPGAs recommends triplicated I/O, global signals, logic and voters
  - Not triplicating global signals can make TMR-protected signals less reliable than unprotected circuits
  - Masking multiple-bits upsets and multiple-independent upsets is not guaranteed



# Triple-Modular Redundancy (2 of 2)

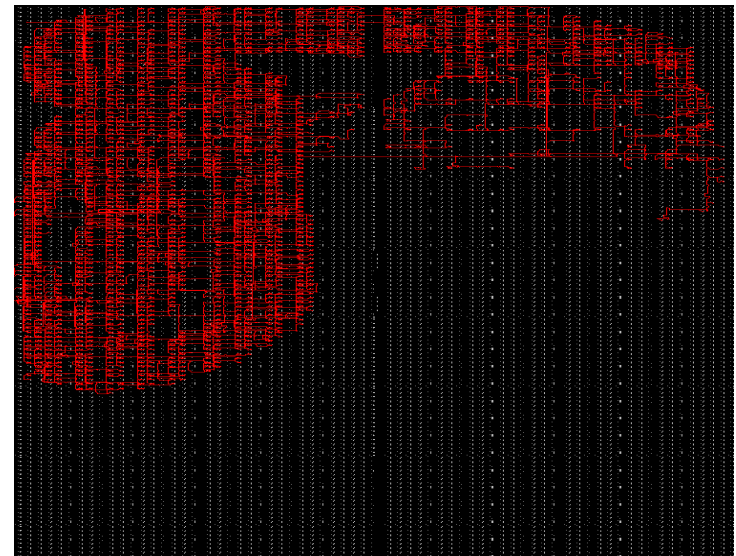
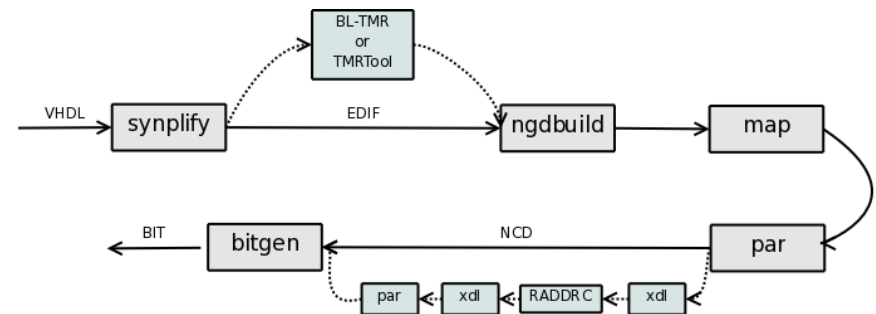
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- **Applying TMR is not simple; use an automated tool**
  - Xilinx's TMR Tool
  - BYU's and LANL's BL-TMR
- **TMR-protected design should be tested to ensure the circuit meets availability requirements**
- **Three-tiered testing methodology:**
  - Modeling tools: LANL's Scalable Tool for the Analysis of Reliable Circuits (STARC) estimates the hardness assurance issues in the design's EDIF
  - Fault injection tools: BYU's and LANL's SEU Emulator provides a uniform method for injecting artificial SEUs to locate *sensitive bits* in the design that cause output errors
  - Radiation testing at a particle accelerator: final validation of the circuit



# Mitigating Half Latches

- Half latch extraction is available from the RADDRC I and II tools (LANL), BL-TMR tool (BYU-LANL), and TMRTool (Xilinx)
- RADDRC I and II:
  - Half latches are extracted to constant LUTs in XDL
  - Constant LUTs are observable and in this case should not become meshed
- BL-TMR and TMRTool
  - Half latches are extracted to constant input pins in EDIF
  - Input pins need to be triplicated, otherwise large cross-section
- Accelerator testing indicates there is a complete elimination of the half latch cross-section with all methods



# Mitigating Shared Constant LUTs

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- **RADDRC II tool (LANL)**
  - Eliminates shared constant LUTs in XDL – works as with previous flow example
  - Each LUT that is sourcing multiple constants is duplicated and the enmeshed network is separated into single-source constant LUTs
  - Is possible to guide the placement with the previous ncd file to minimize the change to the circuit's placement
- **Fault injection testing indicates there is a complete elimination of the shared constant LUT cross-section**

# Scrubbing

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- **One recommended algorithm:**
  1. Readback the configuration data
  2. Complete a CRC check for each configuration data frame
  3. If the CRC value does not match, scrub the frame
- **SEFIs cannot be scrubbed**
  - Many SEIF signatures look like a number of frames that fail the CRC check
  - Only recovery for a SEFI is a full, off-line reconfiguration of the device
- **LUT RAM, SRL16s, and BlockRAM cannot be scrubbed without corrupting user data**
  - Virtex-I and Virtex-II: scrubbing circuit must “skip” these resources
  - Virtex-4: on-device hardware skips LUT RAM and SRL16s
  - If BlockRAM is used as a ROM, it can be scrubbed using Xilinx’s BlockRAM scrubber
- **“Blind” scrubbing (without readback) is not recommended for the Virtex-4 due to Scrub SEFI**

# Conclusions

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- **Ubiquitous sensing is an important aspect of national security and reducing global threats**
  - The amount of data collected drives the need for more efficient computational and communication systems
- **A number of radiation-induced faults in SRAM FPGAs were presented**
  - These faults affect the circuit's function, circuit's state, and the device's functionality
- **Mitigation tools are available to automatically apply TMR to mask SEUs and to extract logical constants, improving the reliability of FPGA user designs**
- **Scrubbing can remove SEUs**